

Lone Wolf Club Newsletters

Newsletter #21

Joe Dever is the creator of the bestselling Lone Wolf adventure books and novels. He is the creator and editor of the original Lone Wolf Club Newsletters that were published between 1985–96.

Gary Chalk is the main illustrator of the early Lone Wolf Club Newsletters.

Brian Williams is the main illustrator of the later Lone Wolf Club Newsletters.

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This project would have been impossible without the helpful contributions of:

David Davis – allowing scanned copies to be made of his near-complete collection of Lone Wolf Club Newsletters.

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Dominic Roberts – providing scans for missing / damaged pages.

Simon Osborne – creator and maintainer of this document.

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Newsletter No. 21

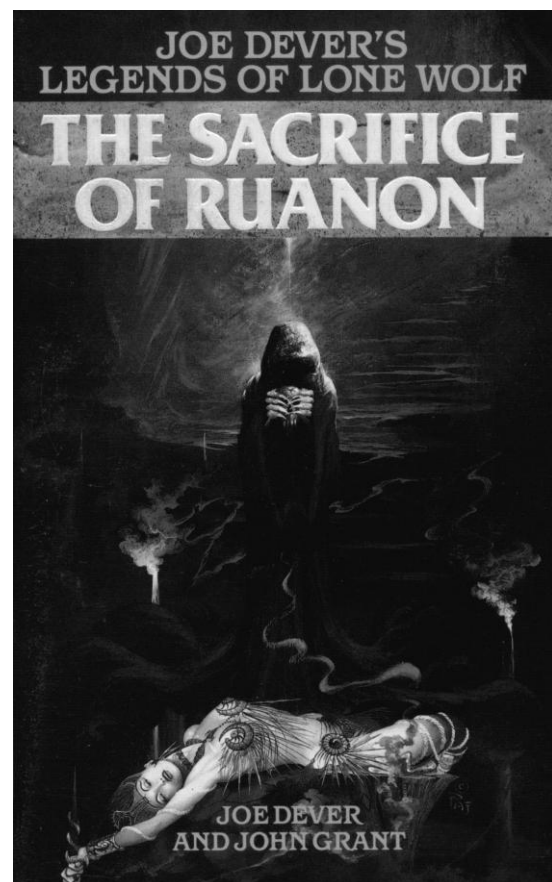
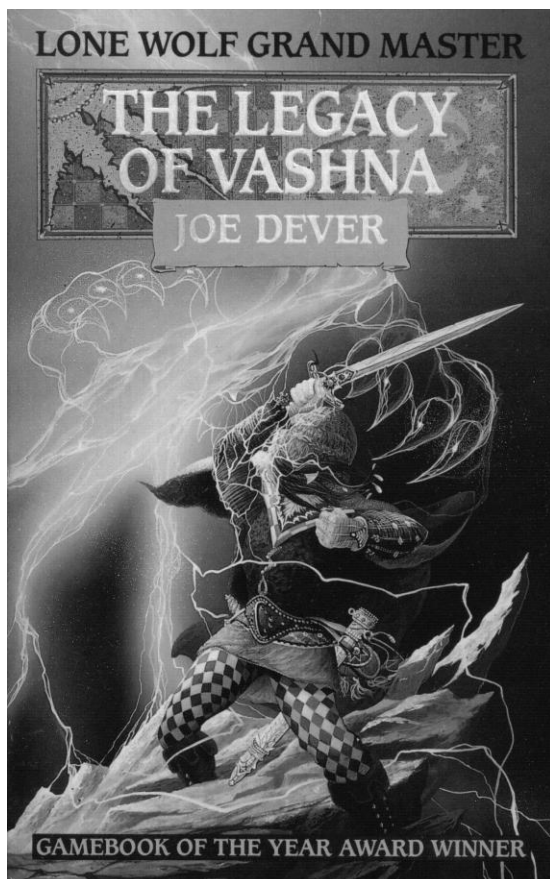
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... are both available now! See page 10 for the special club order form which will enable you to get your copies, signed by the author—Joe Dever.



THE ADVENTURES OF SABRE FOX, FIREFLY, BLACK HAWK & WILD WEASEL

by Kai Grand Master Michael Hole
[with a contribution from K. Coleman]

PART FIVE: Swift Death!

"Left a touch," said Wild Weasel. Firefly tugged the helm in response and corrected the slim boat's course through the sluggish brown waters of the River Dorn. Firefly, like his fellow Kai Lords, was beginning to enjoy the responsibility that had been conferred on him ever since Lone Wolf had bid them farewell in Ragadorn. Despite their worries, his leaving hadn't been as bad as they had expected. In a small way, Firefly was actually glad that his master had gone because he felt at last that they could get on with the mission and prove themselves worthy. But Firefly also knew that in some way it was unfortunate that Lone Wolf was no longer around; his sixth senses were warning him that the journey ahead would not be without its dangers.

Two hours out of Ragadorn the waters of the River Dorn grew wider, yet the current was still barely perceptible, making the upstream rowing easy for the three rowers—Wild Weasel, Black Hawk, and Sabre Fox. They stroked the oars in a slow but perfectly timed rhythm as they stared absent-mindedly at the barren Wildland plain that extended to the horizon on both sides, beyond the shallow river banks of the Dorn. The prisoners—Dolby, Iylpos, and Adwar, sat shackled to their seats, staring gloomily at the bleak landscape. They were visibly depressed with their lot, yet Firefly could sense that they were not entirely without hope. After a while, Firefly noticed a flock of grey birds approaching from the north. Twice they circled around the boat before the leading pair dived towards the water, hitting the surface less than a hundred yards to stern. For a few seconds they disappeared completely, then they burst into view and soared skywards, each with a wriggling silvery fish clamped securely in its beak. The other birds followed their example, although few were as successful in catching lunch as the first two. The diving birds provided unexpected entertainment, and also an unexpected windfall. The surface of the river ahead seemed suddenly to boil. Then a shoal of excited fish, stirred to a frenzy by the feeding taking place downstream, began leaping out of the water in all directions. When at last their excitement abated, at least a dozen of their silvery brethren found themselves flapping around in the bottom of the boat. Prisoner Iylpos cursed and shuddered as one of the slimy fish leapt up and whacked him squarely in the face.

"Don't get flustered!" laughed Black Hawk. "You'll feel better about the fish come supptime!"

Iylpos turned awkwardly and glared over his shoulder, his wet face twisted into a grimace of pain. Clearly his bonds were causing him some discomfort.

"Hey, Black Hen! These ropes are cuttin' m'hands off. How's about loosening them a touch, eh!"

Black Hawk considered his answer carefully. "You'll just have to bear it for now. We'll stop for a meal in an hour or so . . . you'll have your bonds loosened then—not before. Is that clear?"

Iylpos growled his dissent. Clearly he hated being tied up, yet he hated even more being dictated to by an eighteen-year-old Kai. Reluctantly he turned his back on Black Hawk and resumed his sulking in silence.

Onward the boat continued, occasionally passing other small craft travelling downstream. Then, after nearly an hour, they entered a narrower section of the Dorn where big-boughed trees lined the riverbanks, their twisted branches intertwining as they overhung the murky river to form a threadbare canopy. Excitedly the birds twittered overhead as the boat passed into the cool, shadowy passage. Rays of weak sunlight filtered down from above, casting patches of light on the boat and the surrounding waters. Every now and then they would pass through swarms of tiny insects that affixed themselves to moist parts of the face—their eyes, mouths,





nostrils. The Kai used their discipline of Animal Control to repel the unwanted pests, but the prisoners were not so fortunate. Tied up and helpless, they coughed and retched their way all through the tunnel. It was not until the boat emerged into the full daylight that the insect swarms abandoned their captive 'feast' and returned to their shadowy lair.

Firefly made good work of guiding the boat through the shallows to a firm mooring on the left bank. The oars were secured and the prisoners, with their hands still tied, were helped off the boat one by one. With the others' consent, Firefly took charge of the provisions and set about making a meal which he augmented with herbs and roots he discovered along the river bank. He also found some red-domed mushrooms growing out of a rotting trunk, but his Kai instincts warned him at once that these were poisonous. One bite could be enough to cause mind-bending hallucinations and long-lasting psychic damage; two bites would cause swift and certain death. Until he made the discovery he was thinking that the Wildlands were not quite the inhospitable place he had been led to believe. As he threw the mushrooms away into the river, he looked up and stared at the surrounding barren bleakness. "Yes," he mumbled to himself, "they were right about the Wildlands after all."

Firefly returned to the others who had, by now, dealt with the prisoner's individual needs (loosening bonds, allowing them to relieve themselves in the nearby bushes, etc.) and settled them in a circle on the riverbank. A small fire was crackling in anticipation of Firefly's return, and he wasted no time in preparing a surprisingly good meal. Even the prisoners were impressed. The rest and a full stomach did wonders for their morale and, for the first time since leaving Holmgard, they seemed to warm to their Kai captors. The Kai, in return, accepted their joviality for what it was worth, thankful that it might make their task a little easier. Yet none of the Kai was deceived by the change of mood of their captives in any way—they still regarded them for what they were: dangerous criminals who would slit their throats at the first opportunity.

Once the food was finished, they struck camp and took to the river once more. The miles slipped by easily, but so did the sun. Darkness was fast approaching. The cordiality of the prisoners had gradually faded and now all that could be heard was the steady splash of the oars. With twenty miles behind them and daylight fading, the Kai were eager to find a place to moor for the night. It took them longer than they were hoping for, but at last a suitable section of riverbank was found where an overnight camp could be set up. Without a word, each of them fulfilling their allotted roles with quiet professional efficiency, the young Kai disembarked the prisoners, set up camp, prepared a meal and posted a guard—Black Hawk—for the first watch.

The night was chilly yet it passed without incident, save for the distant howl of an unseen creature that momentarily set Firefly's pulse racing. At dawn, Firefly, who was on the last watch, went around and woke his companions with a not-too-hard kick to the soles of their feet. Warily in turn they each sat up, rubbing their eyes and those muscles that were now aching from the first day's rowing. Firefly set about his allotted task as the company's cook and began to prepare breakfast, whilst the others roused the prisoners and attended to the boat in readiness for the day's journey. It was shortly after the morning's meal that Black Hawk received an unwelcome surprise. He had gone upstream along the bank to answer a call of nature and wash himself, when suddenly he noticed something floating downstream. Nausea rose in his throat when he recognized it to be the mutilated remains of a horse. Its head was almost severed, attached to the trunk by little more than a flap of skin. Great bubbles of blood surrounded the body, occasionally bursting to send a vein of blood trailing through the water. Huge chunks of flesh were missing from the hindquarters, as was the tail of the unfortunate beast.

"Gruesome," said Sabre Fox, as he approached Black Hawk.

"Gruesome, indeed," replied Black Hawk, his face pale with revulsion. Together the two Kai returned to the encampment without speaking, each trying hard to banish the unnerving sight of the mutilated horse carcass from their minds. When they got back they discovered that the horse's remains had not passed by the camp, and they assumed that it must have sunk somewhere in the river.





Probably attacked by wildland wolves,” said Wild Weasel.

“Probably so,” retorted Black Hawk. His reasoning seemed sound . . . why then were the Kai unconvinced? Only time would tell.

A slow and arduous hour of rowing lay ahead as the Kai, aching from the previous day’s exertions, struggled to find their rhythm. Wild Weasel took the helm and found his work cut out for him as he tried to co-ordinate his companion’s efforts. There was no getting away from it—they were all over the place! Frantically he shouted instructions:

“Black Hawk—pull more to the right! . . . Firefly, you’re giving it too much left arm—ease back a bit . . . come on, Sabre Fox, make an effort. Put your back into it!”

Despite his orders the boat continued to zigzag awkwardly through the brown water. So concerned was Wild Weasel in trying to achieve a straight course that he completely forgot the other important function of the helmsman—to make sure the boat does not hit anything. Just as he was getting the boat in an almost straight line they came upon a bend in the river and, before he could get his companions to react, they hit a boulder close by the shore. The glancing collision punctured the hull and caused a plume of foul water to gush into the boat. The narrow craft tipped violently to starboard and the prisoners screamed in panic; they were tied to their seats and understandably they were terrified that they would be drowned if the boat capsized or went down. Sabre Fox let out an un-Kai-like squeal as the boat dipped further, bringing his face to within an inch of the river’s surface. He recoiled and his sudden movement sent the stricken vessel rolling in the opposite direction. This sudden turn around added to the confusion. Sabre Fox tumbled backwards and was unable to stop himself from falling overboard. Wild Weasel made a wild grab for his friend’s hand and was dragged overboard for his trouble. Meanwhile, Firefly was cutting the ropes which held the prisoners to their seats and was quickly bundling them out of the boat to lighten the load. He was determined to save the sinking vessel, yet although was doing the right thing, it was already too late. Cursing their luck, Firefly and Black Hawk, the last two, reluctantly abandoned the boat as it slipped below the surface. The Kai each grabbed a prisoner, whose hands were still tied, and swam the short distance to the shore. Like bedraggled beggars, the Kai and their charges dragged themselves onto the muddy shore and lay there for a few moments until their coughing and retching subsided. Sabre Fox was the first to recover fully and he immediately attempted to rescue some of their provisions. He succeeded in retrieving one bundle which contained strips of dried meat and potatoes, but the noisome waters of the Dorn had seeped through the protective wrappings and now the food was clearly unfit for consumption. Sabre Fox cursed aloud and kicked the muddy ground in frustration knowing that those other bundles that remained roped inside the sunken boat were likely to have suffered a similar fate by now. One moment’s carelessness had cost them dear.

“What are we going to do now?” said Wild Weasel, daring to voice the question that was running through the minds of all the Kai. A long and awkward period of silence followed until Black Hawk chose to answer:

“There’s only one thing we can do—we go on . . . on foot.”

Firefly gave a nervous laugh. “On foot?! Are you crazy? We’re miles from anywhere and we have no food or fresh water.” The stench of the Dorn was beginning to rise from their sodden tunics and it made Firefly’s point about a lack of fresh water seem especially relevant.

“Remember Lone Wolf’s words,” said Black Hawk, rising to the challenge, “live off the land.”

“Oh, yes,” replied Firefly, sarcastically, “we’ll live off the land shall we. Have you had a look at this particular bit of land we’ve arrived at recently?”

Black Hawk did not need to look around to know that they were in a particularly ugly part of the Wildlands.

“Come on. We mustn’t allow this setback to drag us down. We’ve still got a job to do and I for one am determined to get the job done.”





Begrudgingly, the others, including Firefly, agreed with Black Hawk's sentiment and set about recovering what little they could before setting off along the riverbank. The prisoners, despite all that they too had been through, remained uncannily quiet and docile throughout. Black Hawk was grateful for this at least; Firefly was deeply suspicious.

Damp and dejected, the company of the Kai and their three prisoners wended their way northwards in single file along the Dorn. During their trek they encountered two Ragadornian adventurers who were returning from a dangerous hunting trip to the borderlands of the Maakenmire Swamp. The two hard-faced hunters gave them a haunch of meat that they had left over from a recent kill, and told them about a small village on the banks of the Dorn that lay about twenty miles further north.

"If you be headin' for Maakenmire, you better be on y'guard," said the older of the two, "the Gourgaz are cunning this season."

"Aye," said his companion, pensively, "there were three of us when we started out. The Gourgaz ambushed us. The last we saw of our friend was when 'e was being dragged away into the jungle by his foot."

"Don't you mean 'feet'," said Firefly, attempting to correct the Ragadornian's grammar.

"Nah!" retorted the man. "I mean foot. He'd had 'is other one chewed off by then."

The Kai looked at each other and blanched. "Thanks for the food and have a safe journey home," said Black Hawk, saluting the two hunters as they made ready to go. The two Ragadornians grunted their reply and left. They had gone about fifty yards or so when the Kai suddenly heard them laughing.

"Do you think they were telling us the truth about what happened to them at Maakenmire?" said Wild Weasel, seemingly to no one in particular.

"Yes," said Black Hawk. "I believe them." And so did the other Kai—their sixth senses indicated it was so.

The news that there was a village within a day's hard march did much to rekindle their determination to press on. Black Hawk set a fast pace and, although the prisoners complained unceasingly, they did their best to achieve a target of four miles every hour. However, the stiff pace took its toll and long before the village was anywhere in sight, the company were slowed by hunger. They decided to rest awhile and Firefly set about preparing the haunch of meat given to them by the Ragadornian hunters. It was then he suddenly realised why they had laughed; the haunch was part of a Gourgaz thigh. The meat was tough and reptilian and, despite Firefly's best efforts and the gnawing hunger of the company, no-one could bring himself to eat the greenish flesh. Sabre Fox volunteered to go in search of some live game and Firefly agreed to accompany him while the others watched over the prisoners. For nearly an hour they stalked the surrounding barren wasteland and were on the brink of giving up when, quite unexpectedly, Sabre Fox noticed something in the distance, something which did not quite fit in with the natural landscape. Curious and hungry, he and Firefly went forward to investigate. He was half expecting to find another dead horse, like the one he'd seen earlier that day, but when he got to the site he found that it was no horse. For a few moments the two of them stood in silence, stunned by the sight which lay before them. Spread across the ground were the torn and shredded remains of a young boy who, when living, could have been no older than fifteen years at most. His throat had been eaten out and the massive, bloody wound was still wet indicating that the attack was recent. An arm and part of a leg were missing although, to his dismay, Firefly was to find these limbs lying nearby. Slowly the two Kai Lords approached the sorry remains and looked with pity and revulsion at the face of the dead boy; it was frozen into a mask of terror.

"What in Ishir's name could have done this?" whispered Firefly, fearing an answer.

"The same creature, I suspect, that was responsible for the death of the horse that Black Hawk and I saw in the river this morning," replied Sabre Fox. "Come, Firefly, we should do the decent thing."





And with that, he and Firefly set about burying the remains of the boy in a shallow grave which they then marked with a pile of stones. They said a short prayer to Kai to watch over the spirit of the unknown victim then, with heavy hearts, they returned empty-handed to their companions and the prisoners on the banks of the Dorn.

Next episode: THE VILLAGE



The Kai Konnection



The Kai Konnection is a regular feature of the Lone Wolf Club Newsletter for those of you who would like to make new friends by post.

Name: GARETH WES NEWMAN
Age: 13
Address: England
Hobbies: Lone Wolf, Freeway Warrior, heavy metal, computers.
Would like a US pen-pal, male or female, preferably a 13-16 year old Guns'n'Roses fan who likes Bill & Ted.

Name: D J BRAISER
Age: 11
Address: California, USA
Hobbies: All books, especially Joe Dever's, swimming, archery, rifle shooting.
Would like a pen-pal with similar interests, any age, nationality, male or female. Send a photo!

Name: JONATHAN HODSON
Age: 13
Address: England
Hobbies: Lone Wolf, painting miniatures, soccer, badminton, Sega games.
Would like a pen-pal, male / female, aged 13-15 with similar interests.

Name: CHARLES GHENT
Age: 14
Address: South Carolina, USA
Hobbies: Video games, reading, Lone Wolf, drawing, role-playing.
Would like a pen-pal, aged 13-15, preferably with similar interests.

Name: ARWEL GRIFFITH
Age: 14
Address: Wales
Hobbies: Lone Wolf, Sega Megadrive, reading sci-fi, sci-fantasy, Marvel comics, painting miniatures, role-playing.
Would like a pen-pal, male, aged 12-15, preferably American with an interest in Marvel comics.

Name: KEVYN HUNT
Age: 12
Address: Wales
Hobbies: Lone Wolf, fantasy, fantasy films, Sega games.
Would like a pen-pal, male / female, aged 13-15 with similar interests.

Kai Konnection Form:

NAME:

ADDRESS:

..... AGE:

YOUR HOBBIES / INTERESTS

.....

TYPE OF PEN-PAL YOU WOULD LIKE

.....

.....

Fill in this form in BLOCK CAPITALS please, and send it to:

LONE WOLF CLUB (KK), 39 Corfe Way, Broadstone, Dorset, BH18 9ND

YES! I would like to become a LONE WOLF pen-pal. Please feature me in the next newsletter (space permitting).

News from the Monastery

As reported last issue, Joe has completed work on the script for the first Lone Wolf Graphic Novel, entitled "The Skull of Agarash". Steve Edgell (editor) & Cyril Julien (artist) are currently busy working on the drawings and script. In the interests of quality, Steve has decided that the publication date should be put back until October 1992. Joe, Steve, and Cee-Jay apologize for the delay but add that the delay will be well worthwhile—you just wait and see!!!

Attention all Lone Wolf Club members—Joe Dever will be Guest of Honour at the British Play by Mail Association's annual convention in London on March 7th 1992. See the full page advert on page 9 for times, prices, and location details. See you there!

Following several requests from new Lone Wolf Club members, back issues of some Club Newsletters are now available (15, 16, 17, 18 19, 20) at £1.40 (\$4.00) each. Send your order to: Lone Wolf Club, Newsletter Back-orders, 39 Corfe Way, Broadstone, Dorset, BH18 9ND, UK.

Calling all American Lone Wolf fans! Spread the word to your friends and schoolmates—the first of the Lone Wolf Grand Master Series will be published in the USA by Berkley Books in APRIL '92. Berkley plan to release further books in the Grand Master series at two-month intervals until the end of the year (LW14—June; LW15—Sept; LW16—November). One point worth noting however—the US editions will be shorter than the UK editions: they have been abridged in order to keep the purchase cost down. If you or your friends want the complete and unabridged editions, order them direct through the Lone Wolf Club. Not only will you get the full uncut versions, but you'll also receive a signed copy. The UK editions also have colour maps (unlike the US Berkley editions).

LONE WOLF MINIATURES—Alternative Armies are getting ready to release the first packs in the Lone Wolf Grand Master miniatures series. For release dates, pack details, and prices, send an SAE to:

Alternative Armies (Lone Wolf)
Unit 6 Parkway Court,
Bilborough,
Nottingham,
NG8 4GN,
U.K.

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Just for the record, the 1992 Lone Wolf publishing schedule is as follows:

"ECLIPSE OF THE KAI"—a 3-hour audio adaptation of the first Lone Wolf novel, read by Edward de Souza and produced by Joe Dever. Edward's reading is complimented by a superb musical score and a host of sound effects, specially composed and performed by Joe Dever. The music and the stunning stereo sound effects greatly enhance de Souza's masterly performance. Publication date—May 7th 1992.

Twin-cassette pack—price £7.99—Random Century Audiobooks.

LEGENDS OF LONE WOLF 7—"The Birthplace"
Publication date June 4th 1992.

A Lone Wolf novel by Joe Dever & John Grant—price £3.99.

LONE WOLF 17—"The Deathlord of Ixia"
You are Lone Wolf—Kai Grand Master of Sommerlund. Far away to the west lies the peninsula of Ixia. It is an icy, desolate wasteland that for 10,000 years has been the domain of Lord Ixiataaga—Masterlord of the Dead. Here he reigns supreme over a horde of lost souls, an undead populace who are condemned to an eternity in his service. In The Deathlord of Ixia, you must journey to the forbidden city of Xaagon—the seat of Lord Ixiataaga's dark power—and confront him in a life-or-death battle which will test your Grand Master abilities to the limit. Will you overcome and defeat this terrifying entity? Or will you fall victim to his undead legions and the terrible new power they wield?

Publication date August 6th 1992. Red Fox Books
A Lone Wolf Grand Master gamebook by Joe Dever—price £3.99.

"THE SKULL OF AGARASH"—
THE FIRST LONE WOLF GRAPHIC NOVEL

A devastating raid upon the rich city-port of Kadan heralds the start of an urgent mission for Grand Master Lone Wolf. The aged wizard, Rimoah, Lone Wolf's closest friend and advisor, is kidnapped during the attack by Captain Khadro—the scourge of the Kuri Sea. Lone Wolf journeys to Kadan in search of clues that will lead him to his lost friend. When he accepts an offer of help from an unexpected quarter, suddenly he is hurled into Kadan's sinister underworld, a nightmare realm of assassins, sea demons, and dark mysterious magic, where his courage and Kai skills are tested to the limit.

Publication date October 1st 1992. Red Fox Books - Editor: Steve Edgell
1st Lone Wolf Graphic Novel by Joe Dever illustrated by Cyril Julien—64 pgs, colour & B&W—price £4.99.

LEGENDS OF LONE WOLF 8—
"The Book of the Magnakai"

Publication date December 1992. Arrow Books
Lone Wolf novel by Joe Dever & John Grant—price £3.99.

Coming soon in future Lone Wolf Club Newsletters:

ADVANCED GIAK WORD LIST—more vocabulary and grammar to help you master the language of the Darklords' evil minions.

THE MAKING OF THE LONE WOLF AUDIOBOOKS—a detailed account (with pictures) of how Joe Dever set about composing, recording, and producing the first tapes in this exciting new Lone Wolf series.

JOE DEVER—THE MAN BEHIND LONE WOLF—an interview with the creator of Lone Wolf. Find out what drives and inspires this prolific author and what plans he has for the future. You will be amazed!

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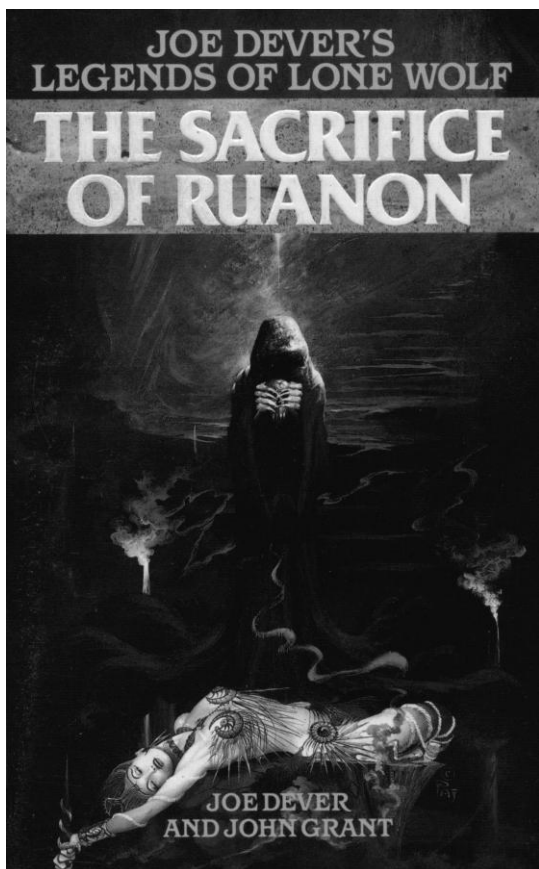
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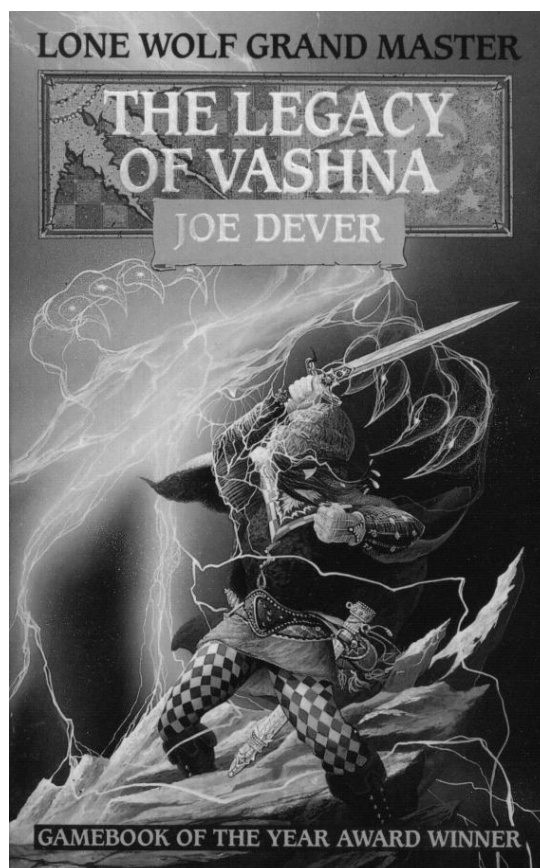
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COMPETITION RESULTS



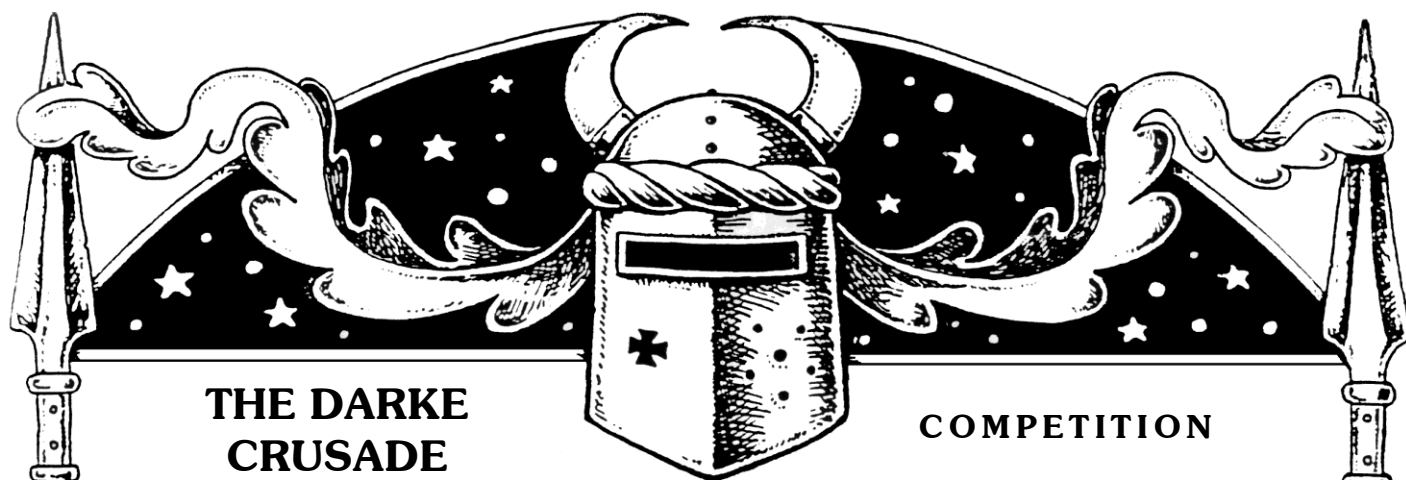
Issue 20's 20-question 'Captives of Kaag' competition brought in hundreds of correct entries from Kai Grand Masters worldwide. Here are the correct answers, and the winner's details:

1. How long does Lone Wolf have to complete his mission?
ANSWER: 48 HOURS
2. Name the octopoid creature which emerged from the tile mosaic?
ANSWER: KOROZON
3. How did Lone Wolf gain entry to the Citadel of Kaag?
ANSWER: BY AIR (ON A KRAAN)
4. The warring factions inside Kaag were former followers of two Darklords. Name the Darklords?
ANSWER: ZAGARNA & SLÛTAR
5. What was living in the skulls that littered the road to Kaag?
ANSWER: THE YOUNG OF CRAB-LIKE SCAVENGERS
6. Name the Drakkarim war-boar?
ANSWER: GNAGUSK
7. Name the creatures that the Nadziranim use as 'instruments of assassination'?
ANSWER: PLAAK
8. What was the answer to the puzzle in entry no. 127?
ANSWER: 3
9. Name the wild bear-like creatures who are native to the stormy northern coasts of the Darklands?
ANSWER: EGORGHS
10. In Kaag, what were the two warring factions fighting for control of?
ANSWER: THE GIAK SPAWNING VATS
11. Which Darklord was known by the emblem of a bloodied scythe?
ANSWER: SLÛTAR
12. Who were the undead humans that Lone Wolf encountered in Kaag?
ANSWER: FORMER SOLDIERS IN THE ARMIES OF THE FREELAND ALLIANCE
13. Name the volcanic range which lies between Kaag and the ruins of Helgedad?
ANSWER: KAGAZITZAGA
14. How many legs has a Zavaghar?
ANSWER: 6
15. It has red reptilian skin covered with fine barbs, a mass of coal-black hair, and sharp chisel-shaped teeth. What is it?
ANSWER: ASHRADON
16. What kind of machines-of-war were mounted along the battlements of the south wall of the Kaag citadel?
ANSWER: HEAVY BOLT THROWERS
17. Banedon was held prisoner upon a raised platform reached by a staircase. From what material were the handrails of this staircase made?
ANSWER: TUSKS OF KALTE MAMMOTHS
18. In which year (MS) was 'The Captives of Kaag' set?
ANSWER: MS 5075
19. What trophy hung from the South Gate of Kaag?
ANSWER: THE HIDE OF NYXATOR
20. Which of the following Special Items is the odd one out?
Sommerswerd / Black cube / Kagonite Chainmail
ANSWER: BLACK CUBE

WINNER: **CLAIRE BROTHERTON of Edinburgh**
RUNNERS-UP: **JOHN NAYLOR of Carlisle**
JEFF BARKER of Great Falls, Montana, USA
ANDREAS WELT of Düsseldorf, Germany

Congratulations to Claire who won a pre-publication copy of the first Lone Wolf Audiobook, and to John, Jeff, and Andreas who each won signed copies of Lone Wolf 15—The Darke Crusade.





THE DARKE CRUSADE

This issue's competition is based around events and details which can be found in "The Darke Crusade"—the third of the Lone Wolf Grand Master gamebooks.

All you have to do is answer the questions correctly (neatly on a separate sheet of paper), then send it, together with your name, address, Kai rank and age, to the club at the address shown below.

All entries must be submitted no later than 24th April 1992. Any received after this date will not be counted so be sure to complete your entry and send it in as soon as possible.

COMPETITION

The winner and runners-up will be notified by post before 4th May, 1992.

THE PRIZES: The first correct entry, drawn at random from all those received by the closing date, will win a CATHAY RC535 MONO RADIO / CASSETTE RECORDER which features one-touch record, pause control, a built-in microphone, medium & FM wavebands, battery or mains use. It measures 5" x 3" x 10" overall. The next 3 correct entries will win signed copies of Lone Wolf 16—The Legacy of Vashna, and signed copies of Legends of Lone Wolf No. 6—The Sacrifice of Ruanon. Good Luck!

1. In which country is the city of Aztardat?
2. Name the Lencian envoy?
3. Who once commanded the city-fortress of Kagorst?
4. What is the Giak word for 'wizard'?
5. Where did Warlord Magnaarn discover the Doomstone of Darke?
6. What kind of creatures patrolled the Lencian prisoner-of-war compound?
7. Name the intelligent amphibian carnivores that inhabit the Hellswamp?
8. Name the river on which stands the city of Kono zod?
9. How did Lone Wolf get to Battle Isle?
10. What is a Mawtaw?
11. Which two cities remained in Drakkarim hands when King Sarnac invaded and captured most of Zaldir and southern Nyras?
12. Describe the battle flag of the League-landers of Ilion?
13. A black eagle clutching two fiery swords. Whose emblem is this?
14. Name the troop of bodyguards who protect Warlord Magnaarn?
15. Who said: "What I'd give for a side of beef and a plate of boiled beets"?
16. What military rank (or title) was held by the two men—Maquin and Schera?
17. Aboard Banedon's skyship, what is the nationality of the crew?
18. What did Lone Wolf find near a jetty when first arriving at the River Shug?
19. How do Antah Wasps attack their enemies?
20. How many legs has a Gartoth?



Send your answer sheet (with your name, address, age & Kai rank details) to: THE LONE WOLF CLUB (Q21), 39 Corfe Way, Broadstone, Dorset, BH18 9ND, England.

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21 August 2009

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